

HOUSE OF REPRESENTATIVES

STANDING COMMITTEE ON COMMUNICATIONS, INFORMATION TECHNOLOGY AND THE ARTS

INQUIRY INTO THE FUTURE OPPORTUNITIES FOR AUSTRALIA'S FILM, ANIMATION, SPECIAL
EFFECTS AND ELECTRONIC GAMES INDUSTRIES

PUBLIC HEARINGS & INSPECTIONS

QUEENSLAND
24 JULY 2003

PROGRAM

Thursday, 24 July – Brisbane

Public Hearing Venue:

Level 6, Room 6.37, Webb Centre, Queensland College of Art – South Bank

Time: 11.00am-4.45pm

11:00 am	Public Hearing commences
11:00 am – 11:40 am	Queensland College of Art – Griffith University
11:40 am – 12:10 pm	Mr Shainiel Deo Electronic Games Cluster Brisbane City Council Creative Industries Clusters
12:10 pm – 12:40 pm	Mr Wes Tatters Light Knights Productions
1:40 pm – 2:15 pm	Brisbane – Film City Brisbane City Council Creative Industries Clusters
2:15 pm – 3:00 pm	Mr Robert Walsh Krome Studios [Electronic Games]
3:15 pm – 4:00 pm	Pacific Film and Television Commission
4:00 pm – 4:45 pm	Creative Industries Research and Applications Centre / QUT
4:45 pm	<i>Queensland public hearing and inspections, Conclusion, Day 1</i>