

Examples of Recent On-line Learning Methodologies in OUA Programs

Program	Timeframe	Examples of web dependent methodologies
Bachelor of Science (Applied Sciences) RMIT	2009-2010	Online quizzes Voice annotated notes Virtual Field trips Interactive simulations with embedded equations on Wind, Solar, Wave, Hydro and Geothermal Power, as well as energy transfer and the Greenhouse effect.
Bachelor of Arts (Librarianship and Corporate Information Management) Curtin	2011	iLectures, moderated discussions, podcasts, social media includes synchronous as well as asynchronous discussion
Master of Sports Coaching Griffith	2011	Online quizzes; blogs, wikis; online assignment submission
Master of Science (Astronomy) Swinburne	2011	3D multi media resources for modelling purposes eTutorial activities including interactive multi media presentations
Associate Degree in Engineering UniSA	Planned for 2012	Solidworks software <ul style="list-style-type: none"> • 3 CAD (computer Assisted Design) • 3D Simulations Discussion forum Audio/video conferencing Embedded multimedia Podcasting / Lecture capture ePortfolios Wiki Blog Quizzes/Tests Audio and video Streaming multimedia Interactive game Access Grids, Metlab (The Media and Entertainment Technologies Lab (METLAB) at Michigan State University explores the use of multimedia and virtual and augmented reality technologies in business, entertainment, and educational applications. Common technologies include modifying camera images displayed on monitors and the use of head-mounted displays that allow you to see things that are not really there.