### **Senate Select Committee on COVID-19**

# Public Hearing – 6 May 2020 ANSWERS TO QUESTIONS ON NOTICE

# Digital Transformation Agency

**Topic:** COVIDSafe App

Question reference number: 10 (Update to information provided on 5 June 2020)

**Senator:** Rex Patrick **Type of question:** Written

Date set by the committee for the return of answer: 10 July 2020

## **Question(s):**

Senator Patrick has requested an update to the data in Attachment A (DTA QoN 10, submitted on 5 June 2020), given in answer to a question on notice asked on Friday 22 May.

#### Answer(s):

The information contained in Attachment A provided to the Committee on 5 June 2020 remains current.

We are continuing to investigate ways to enhance the performance of the app, including the Bluetooth component. Some of the notable enhancements of the app in recent releases include:

- additional accessibility enhancements;
- increasing compatibility with older operating systems;
- making the app available on non-Australian app stores;
- enabling users to register with international phone numbers; and
- making the app available in additional languages.





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# **COVIDSafe Bluetooth Encounter Logging Results**

As at 26 May 2020

	Android to Android Galaxy S10 – Note 9	Android to iOS  Galaxy S10 – iPhone X	iOS to iOS iPhone X – iPhone 6s
Active -> Active	Excellent	Excellent	Excellent
Active -> Background Unlocked	Excellent	Good	Excellent
Active -> Locked	Excellent	Moderate	Good*
Locked -> Locked	Excellent	Moderate	Moderate

As at 14 May 2020

	Android to Android Galaxy S10 – Note 9	Android to iOS  Galaxy S10 – iPhone X	iOS to iOS iPhone X – iPhone 6s
Active -> Active	Excellent	Excellent	Excellent
Active -> Background Unlocked	Excellent	Good	Excellent*
Active -> Locked	Excellent	Moderate*	Moderate
Locked -> Locked	Excellent*	Moderate*	Moderate*

As at 26 April 2020

	Android to Android Galaxy S10 – Note 9	Android to iOS  Galaxy S10 – iPhone X	iOS to iOS iPhone X – iPhone 6s
Active -> Active	Excellent	Excellent	Excellent
Active -> Background Unlocked	Excellent	Good	Good
Active -> Locked	Excellent	Poor	Moderate
Locked -> Locked	Good	Poor	Poor

Encounter logging: Excellent (80% to 100%), Good (50% to 80%), Moderate (25% to 50%), Poor (25% or below)

<sup>\*</sup> Improved performance from previous testing